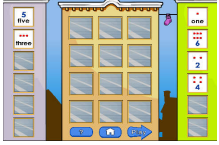
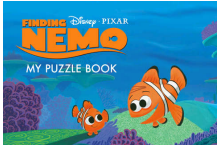

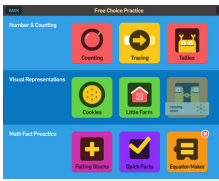


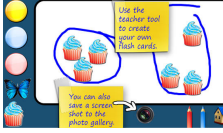
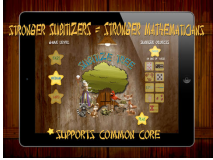
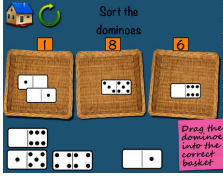
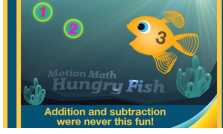
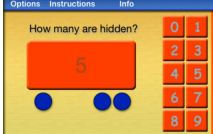
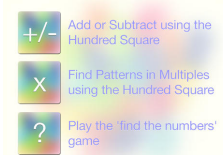


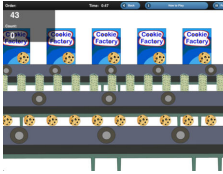
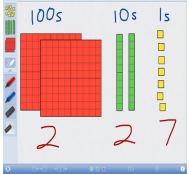
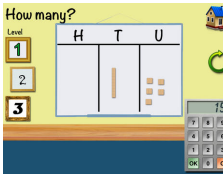
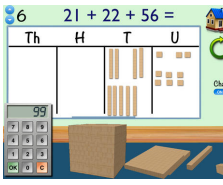


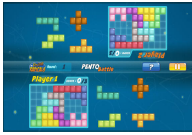
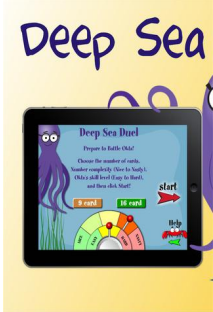


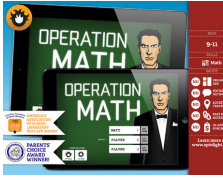

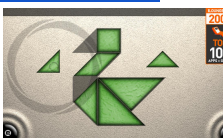




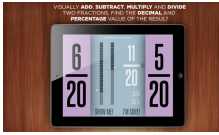
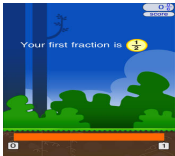


Date	Title	Category	Grade	Details	Notes
April, 2014	<a href="#">Concentration</a> 	Math	Pre K-1	By yourself or with a friend match whole numbers, shapes, fractions, or multiplication facts to equivalent representations. Practice with clear panes or windows closed.	Recommended
April, 2014	<a href="#">Finding Nemo Puzzle Book</a> 	Math ELA	Pre K-K	Follow Nemo's underwater adventure - record your voice reading the story, solve puzzles and collect fish tank treasures in a scavenger hunt.	Recommended
April, 2014	<a href="#">Shape Puzzle</a> 	Math	Pre K-K	Children learn new words by assembling a shape puzzle with vivid images of objects and scenes.	
April, 2014	<a href="#">Todo Math</a> 	Math	K - 2	8 multi-level games in counting, writing numerals, addition and subtraction.	Recommended
April, 2014	<a href="#">Tally Tots</a> 	Math	Pre K-1	20 activities that teach counting, quantity, and order for numbers 1-20. Includes sing-a-long songs and interactive count along.	Recommended
April, 2014	<a href="#">Teaching Number Lines</a> 	Math	K-1	Introduces concept of number lines to visualise numbers for rote counting and ordering to 20	Might be used as a teaching tool
April, 2014	<a href="#">Subitising</a>	Math	K-2	Designed to be used as a teaching tool or for short independent learning. The App presents objects as flashcards, dice, doubles dice, ten frames, number match,	Recommended

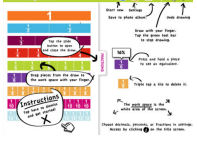


				and includes a teacher tool to practice subitizing	
June 2014	<a href="#">Subitize Tree</a> 	Math	K-2	Owl, frog, snail and many more of the forest animals have gotten trapped inside the Subitize Tree. You must perfect your subitizing skills in order to save our animal friends. Save all ten animals to beat the game and become a master subitizer! You may choose from playing cards, dominoes, symmetrical arrays, dice, ten frames, rekenreks, hands, random arrays and colored counters.	Recommended Very engaging
April, 2014	<a href="#">Dominoes Addition</a> 	Math	1-2	A variety of domino activities build upon early subitizing skills and extend this into early addition equations.	Recommended
April, 2014	<a href="#">Hungry Fish</a> 	Math	K - 4	Feed fish and play with numbers. 18 levels of mental addition and subtraction with motion math.	Very engaging
June 2014	<a href="#">What's Hiding</a> 	Math	K-2	Practice basic addition and subtraction concepts. Discs are counted, then covered, or flashed for subitizing practice depending on the option you choose. Some slide out from under the cover and your job is to tell how many are still hidden. Work with numbers 1-5, 1-10, or 1-20 in a 5-frame or 10-frame format.	Recommended No sound or oral directions
April, 2014	<a href="#">100 Square</a> 	Math	2-3	Demonstrates adding or subtracting using 100 chart and has students find the space for a presented number. Illustrates and allows students to practice counting patterns which occur on multiples	Annoying buzzer you might want to turn off
June	<a href="#">Make 10 Plus</a>	Math	1-4	Your goal is to Make 10 (or any number	Good range of

2014				from 1-100) as fast and often as you can by tapping the tile that adds up to 10 with the tile dropped from the top. The wall of tiles builds from the bottom.	levels Engaging Recommended
April, 2014	<a href="#">Placing Numbers</a> 	Math	1-8	Drag the flag to the correct position on a number line. Lots of choice over level, including whole numbers, negative number and decimals. Can be used to solidify place value and ordering and comparing numbers.	Recommended
April, 2014	<a href="#">Cookie Factory Place Value</a> 	Math	2-4	Ship and deliver cookies to your customers as fast as possible. Cookies are sold by ones... or in stacks, boxes, cartons, crates, pallets, and trucks to represent place value. Count, add, subtract, multiply, and divide multi-digit numbers.	Has place value applications but not sure how students would respond to it Comments?
April, 2014	<a href="#">Number Pieces Basic</a> 	Math	2-3	Teaching tool to show understanding of place value with multi-digit numbers. Basic version is simplified for use with primary students. It has fewer features, putting greater focus on place value, counting, addition, and subtraction to 1000 Shows regrouping.	Teacher Tool Hard to fit the hundreds on the screen - limits use beyond 300.
April, 2014	<a href="#">Place Value MAB</a> 	Math	2-3	Place Value compliments the use of hands on experiences for modelling numbers using place value blocks to 1000. Separated into a teaching module and three corresponding activities to aid children in building, modelling and reading numbers. There are three levels within each area to provide for a range of abilities.	Hard to fit the hundreds on the screen - limits use beyond 300.
April, 2014	<a href="#">Place Value Addition</a>	Math	2-4	Following on Place Value MAB, focuses on addition allowing students to show regrouping from one place value column to another. Demonstrates understanding of addition to 9999.	Hard to fit the hundreds and thousands on the screen - limits use beyond 400 and

					4000
June 2014	<p><a href="#">Kakooma Addition</a></p> 	Math	3-4	Math puzzles requiring students to use mental addition and estimation to figure out which number would be the sum of two others. Also available as <a href="#">Kakooma Addition Pro</a> for work with higher numbers. On the website students can play tournaments against others from around the world <a href="http://www.gregtang.com">www.gregtang.com</a>	Reinforces use of estimation Recommended
April, 2014	<p><a href="#">Teaching Graphs</a></p> 	Math	3-5	Read and interpret data from four types of graphs included Venn and Carroll diagrams. Recognise the features and purposes of each graph type. Students are also able to collect their own data and create their own graphs (4 different types of graphs) They can set labels, colours and adding values.	Recommended
April, 2014	<p><a href="#">Prime Radicals Pentominoes</a></p> 	Math	3-6	A challenging brain-teaser geometry puzzle with over 2000 possibilities. Each puzzle has 12 pieces - each piece is a different combination of 5 squares. Can be played alone or challenge friends to a pento battle.	Recommended Very engaging
June 2014	<p><a href="#">Deep Sea Duel</a></p> 	Math	3-6	Play against the octopus Okta by selecting three card that make the target number. Easy to hard; numbers to 20 to decimals. Developed by NCTM	Recommended
April,	<a href="#">Number</a>	Math	3-Adult	Players build math equations using addition,	Recommended

2014				subtraction and division in a crossword style board. Tiles must be placed according to the rules.	for capable students Can be very challenging and allows for play across levels including adults
April, 2014	<a href="#">KidgitZ</a> 	Math	2-4	Player picks a target number (from 4-12) and the number tiles start falling. Tapping number combinations that add up to the target number erases those tiles, but the tiles keep falling.	Recommended Very engaging way to practice facts
April, 2014	<a href="#">Operation Math</a> 	Math	2-6	Dr. Odd is on a global mission to destroy even numbers. Complete missions (in 60 seconds or less) by solving basic addition, subtraction, multiplication and division equations that lock the doors along the escape route. Earn all the uniforms and watches of a seasoned Base10 spy.	Recommended Very engaging way to practice facts
April, 2014	<a href="#">Super 7 Free</a> 	Math	3-8	Discs marked numbers 1 through 6 bounce around the screen. Draw lines to connect the discs that add up to number 7. Try to keep up once the negative numbers and multipliers are thrown into the mix.	Recommended Very engaging way to practice facts
April, 2014	<a href="#">TanZen Lite</a> 	Math	3-4	Try to fit all seven game pieces within the shaded puzzle area without overlapping.	Tangrams
April, 2014	<a href="#">Math Evolve</a> 	Math	2-6	Practice math facts, number sense and mental math. 2 modes: story mode and practice mode	Engaging way to practice facts

<p>June 2014</p>	<p><a href="#">Kakooma Times</a></p> 	<p>Math</p>	<p>4-8</p>	<p>Math puzzles requiring students to use mental multiplication and estimation to figure out which number would be the product of two others. Also available as <a href="#">Kakooma Times Pro</a> for work with higher numbers. On the website students can play tournaments against others from around the world <a href="http://www.gregtang.com">www.gregtang.com</a></p>	<p>Reinforces use of estimation Recommended</p>
<p>April, 2014</p>	<p><a href="#">OhNoFractions</a></p> 	<p>Math</p>	<p>4-8</p>	<p>Visually compare, add, subtract, multiply and divide 2 fractions. Stats are kept to monitor progress.</p>	<p>More appropriate for higher grade levels Does show a visual representation of different fractions</p>
<p>April, 2014</p>	<p><a href="#">Motion Math</a></p> 	<p>Math</p>	<p>4-8</p>	<p>Motion Math follows a star that has fallen from space, and is trying to get home. Moving fractions to their correct place on the number line is the only way to return. Improves ability to perceive and estimate fractions in multiple forms.</p>	<p>Very engaging way to practice ordering and comparing fractions - More appropriate for higher grade levels</p>
<p>April, 2014</p>	<p><a href="#">Mathris Lite</a></p> 	<p>Math</p>	<p>3-8</p>	<p>Learn numbers and build basic math skills. The numbers fall like Tetris bricks, but can only be removed by matching a question and an answer (4+2 with 6), question with a question that have the same result (4+2 with 3+3), or two same numbers (5 with 5). Features four game modes and four themes.</p>	<p>Engaging way to practice facts</p>
<p>April, 2014</p>	<p><a href="#">Meteor Math</a></p> 	<p>Math</p>		<p>Math meets an arcade game: crash meteors together to solve addition, subtraction, multiplication and division equations. Improve math skills as you progress through increasingly harder problems.</p>	<p>Engaging way to practice facts</p>

<p>April, 2014</p>	<p><a href="#">Virtual Manipulatives</a></p> 	<p>Math</p>	<p>4-8</p>	<p>Virtual Manipulatives uses rectangular or pie-shaped objects to represent fractions decimals and percents. These objects can be dragged around a screen to compare or add fractions. Students can also annotate on the screen</p>	<p>Good visual representations of fractions and decimals</p>
<p>April, 2014</p>	<p><a href="#">Educreations</a></p> <p>Page Scrolling</p> <p>Swipe with two fingers to scroll the page when you need more space.</p> 	<p>Creating Cross curricular</p>	<p>K-adult</p>	<p>Turns your iPad into a recordable whiteboard. Create a video tutorial by touching, tapping and talking. Explain a math problem... Create an animated lesson... Add commentary to your photos... Diagram a sports play...</p>	<p>Recommended</p>
<p>April, 2014</p>	<p><a href="#">My Story</a></p> <p>Simple Canvas</p> <p>Drawing Stickers Photos Text Audio</p> 	<p>Writing- Cross curricular</p>	<p>K-3</p>	<p>Create and share math stories by adding drawings, photos, and stickers. Then record your voice on every page and share your story. Able to add multiple authors and sync across multiple iPads!</p>	