

Grade: Kindergarten
Lesson: Number Strand (Number Mania)

Specific Learning Outcome: K.N.2
Subitize and name familiar arrangements of 1 to 6 dots (or objects).

Materials required:
- Jumbo deck of cards (remove jacks, queens and kings)

Activator (3-5 mins) :
Together as a class we gather at the carpet and teacher introduces the game Number Mania. Teacher holds up the jumbo cards one by one and reviews the numbers on the playing cards. The concept of the game is to sort the cards by their number. The students will flip the cards one by one and as they flip each card they say the number out loud. The playing cards contain both the numeral and the dot pattern.

Activity (15-20 mins):
Once the game has been explained and students have full understanding they begin to play themselves. Differentiated instruction: independent students will play in partners and students who require extra help will play in a small group with EA or teacher. Cards are also divided in two levels: 1 to 5 and 1 to 10.

Post-activity (3-5 mins):
Students return to carpet and we discuss as a class the outcomes of the game.

Comments and observations:
Students practice their French vocabulary. Math games are fun for students, they help build relationships and develop social skills.